

## #16, GUN CLUB ROAD SIDWALK CONNECTION TOWN OF GUILDERLAND/VILLAGE OF ALTAMONT

**LOCATION:** Main Street to Western Avenue  
**DESCRIPTION:** Installation of a 5 ft wide sidewalk, crosswalks, drainage system installation and utility relocation  
**CATEGORY:** Bike/Ped  
**COST:** \$0.9 M    **LIFE:** 30 Years  
**SPONSOR:** Town of Guilderland/Village of Altamont  
**CURRENT CONDITION:** No sidewalk currently  
**FUNCTIONAL CLASS:** Rural Local  
**AADT:** Not Available  
**ON PRIORITY NETWORK(S):** None

<b>WEIGHTED SCORE*</b>	<b>4</b>
MARKET POTENTIAL	C
COST EFFECTIVENESS	C
SAFETY	B-
ANNUALIZED COST (\$k/yr)	\$65

\*All benefits were translated to a qualitative rating of A, B, or C with A being high and C being low. Weighted score points were assigned as follows: A+=7, A=6, A-=5, B+=4, B=3, B-=2, C+=1, C=0. Market potential and Safety are worth 2X Cost effectiveness.

**CONGESTION RELIEF:** No measurable reduction in excess delay. VMT reduced by 13,260.  
**AIR QUALITY BENEFIT:** Volatile organic compounds reduced by 5 KG/year and NOx reduced by 7 KG/year.  
**ENVIRONMENTAL MITIGATION:** Within 0.25 miles of several water features, an aquifer, 100 year Flood Plain, a farmland taxed parcel, an ag district and Class 1 & 2 Soils  
**REGIONAL SYSTEM LINKAGE:** Will link NY 146 to Bozenkill Park. The Town of Guilderland and the Village of Altamont will work together on this multiple jurisdiction project.

**LAND USE COMPATIBILITY (PLANNED OR EXISTING):** Guilderland Pathways Master Plan and the Altamont Pedestrian and Bicycle Master Plan.  
**CONTRIBUTION TO COMMUNITY OR ECONOMIC DEVELOPMENT:** Will enhance quality of life by providing non-motorized transportation options through the community.  
**ENVIRONMENTAL JUSTICE:** N/A  
**BUSINESS OR HOUSING DISLOCATIONS:** None. No ROW is anticipated.

<p><b>FACILITATES:</b>  <b>BICYCLING</b> – Not directly  <b>WALKING</b> – Y: new sidewalks, ADA</p>	<p><b>TRANSIT USE</b> – Not directly  <b>GOODS MOVEMENT</b> – N/A  <b>INTERMODAL TRANSFERS</b> - Possibly</p>
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**SPONSOR PRIORITY:** 2<sup>nd</sup> of 3 for Guilderland. High priority for Altamont.  
**SCREENING ISSUES:** None  
**OTHER CONSIDERATIONS:** None